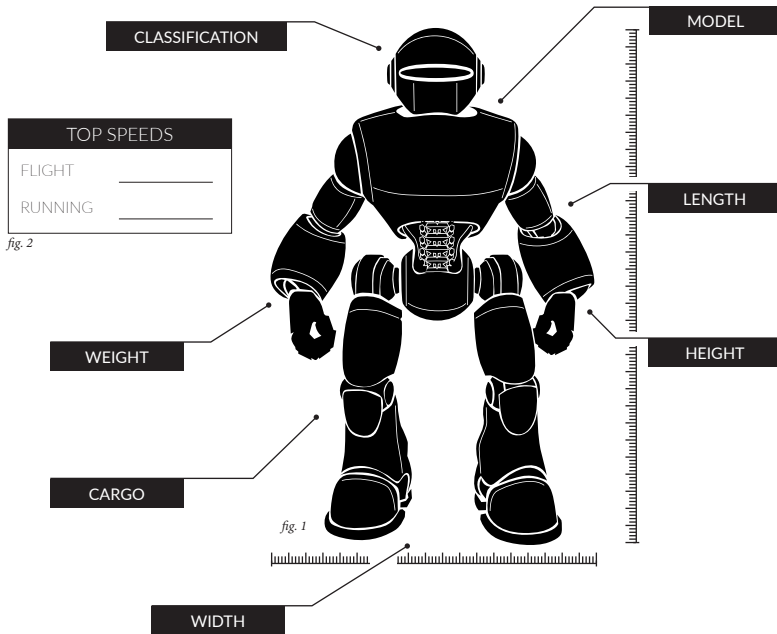


Player Name \_\_\_\_\_

### STATS



STR     AGL     INITIATIVE     PERCEPTION     EMP RATING

<b>1 HEAD</b>			Damaged <b>-3</b>		<b>DESTROYED</b>
HIT POINTS	<input type="text"/>	RATED AP		CURRENT AP	<input type="text"/>
<b>2-4 BODY</b>			Damaged <b>-3</b>		<b>DESTROYED</b>
HIT POINTS	<input type="text"/>	RATED AP		CURRENT AP	<input type="text"/>
<b>5-6 L. ARM</b>			Damaged <b>-3</b>		<b>DESTROYED</b>
HIT POINTS	<input type="text"/>	RATED AP		CURRENT AP	<input type="text"/>
<b>7-8 R. ARM</b>			Damaged <b>-3</b>		<b>DESTROYED</b>
HIT POINTS	<input type="text"/>	RATED AP		CURRENT AP	<input type="text"/>
<b>9-10 L. LEG</b>			Damaged <b>-3</b>		<b>CRIPPED</b>
HIT POINTS	<input type="text"/>	RATED AP		CURRENT AP	<input type="text"/>
<b>11-12 R. LEG</b>			Damaged <b>-3</b>		<b>DESTROYED</b>
HIT POINTS	<input type="text"/>	RATED AP		CURRENT AP	<input type="text"/>

### WEAPONS

NAME	SPEED	ATTACK	RANGE	PAYLOAD	DAMAGE
NAME	SPEED	ATTACK	RANGE	PAYLOAD	DAMAGE
NAME	SPEED	ATTACK	RANGE	PAYLOAD	DAMAGE
NAME	SPEED	ATTACK	RANGE	PAYLOAD	DAMAGE
NAME	SPEED	ATTACK	RANGE	PAYLOAD	DAMAGE

### CARGO/EQUIPMENT