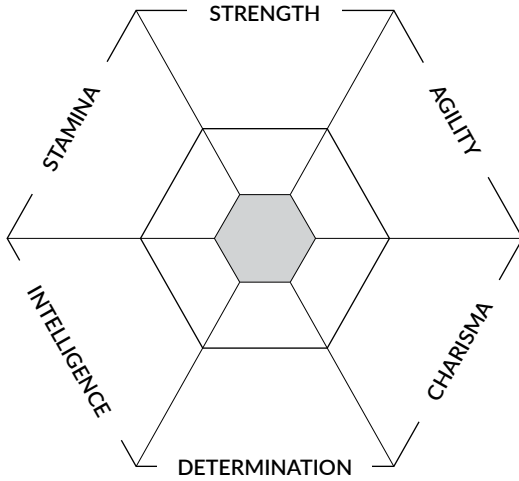


STATS

Name _____
 Player _____
 Class _____ Level _____
 SOLs _____ Reputation _____
 CHIP: REAL / FAKE / NONE



INIT. _____ PER. _____ SPEED _____ DIST. _____
AGL + MODS INT + MODS AGL x 4 (STA + DET) / 2

WEAPONS

NAME _____	SPD _____	ATK _____	DMG _____
NAME _____	SPD _____	ATK _____	DMG _____
NAME _____	SPD _____	ATK _____	DMG _____
NAME _____	SPD _____	ATK _____	DMG _____
NAME _____	SPD _____	ATK _____	DMG _____

CYBERNETICS

NAME _____	CLASS _____	BONUS _____	STAT _____
NAME _____	CLASS _____	BONUS _____	STAT _____
NAME _____	CLASS _____	BONUS _____	STAT _____
NAME _____	CLASS _____	BONUS _____	STAT _____

EQUIPMENT

PROFICIENCIES

- | | |
|---------|---------|
| 1. | 5. |
| 2. | 6. |
| 3. | 7. |
| 4. | 8. |

SKILLS

- | | | | |
|-----------------------|---------------------|-------------------|-----------------------|
| Acrobatics _____ | Economics _____ | Networks _____ | Science _____ |
| Animal Handling _____ | Electronics _____ | Perception _____ | Sleight of Hand _____ |
| Athletics _____ | Engineering _____ | Performance _____ | Software _____ |
| Business _____ | Insight _____ | Persuasion _____ | Stealth _____ |
| Communication _____ | Intimidation _____ | Piloting _____ | Survival _____ |
| Deceit _____ | Investigation _____ | Politics _____ | Tactics _____ |
| Driving _____ | Medical _____ | Salvage _____ | Underworld _____ |

SPECIAL ABILITIES

1 HEAD	Flesh Wound	Concussed	Unconscious	DEAD
-1		-3		
HIT POINTS		RATED AP		
2-4 BODY	Flesh Wound	Damaged	DEAD	
-1		-3		
HIT POINTS		RATED AP		
5-6 L. ARM	Flesh Wound	Damaged	CRIPPLED	
-1		-3	-5	
HIT POINTS		RATED AP		
7-8 R. ARM	Flesh Wound	Damaged	CRIPPLED	
-1		-3	-5	
HIT POINTS		RATED AP		
9-10 L. LEG	Flesh Wound	Damaged	CRIPPLED	
-1		-3	-5	
HIT POINTS		RATED AP		
11-12 R. LEG	Flesh Wound	Damaged	CRIPPLED	
-1		-3	-5	
HIT POINTS		RATED AP		